## application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 19844697 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE (Column 2) (Column 1) **SMALL ENTITY TOTAL CLAIMS** RATE 46 FEE RATE FEE BASIC FEE 355.00 BASIC FEE 710.00 NUMBER EXTRA FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= 163 X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40= X80= 60 OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 962 1,338 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART !! OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) 😭 (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING. NUMBER PRESENT TIONAL TIONAL RATE RATE PREVIOUSLY AFTER **EXTRA** FEE **AMENDMENT** PAID FOR FEE Total Minus X\$ 9= X\$18= ØR Independent Minus X40= X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER. **PREVIOUSLY EXTRA** FEE **AMENDMENT** PAID FOR FEE Minus Total X\$18= X\$ 9= OR Independent Minus X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE **TIONAL PREVIOUSLY** RATE AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE

\* If the entry in column 1 is less than the entry in column 2; write "0" in column 3.

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

Minus

Minus

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

X80= X40= OR +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE

OR

X\$ 9=

X\$18=

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

AMEN

ENT

END

**AMENDMENT** 

Total

Independent